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1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   * Music has approximately and 80/20 success to failure rate.
   * Plays have the most occurrences for a kickstarter campaign.
   * Spring and Summer months seem to be more successful. While it tends to dip during the winter months.
2. What are some limitations of this dataset?
   * There is not a good correlation of the number of backers and how much each amount was pledge.
3. What are some other possible tables and/or graphs that we could create?
   * Tables and Graphs that may be valuable would be understanding of where the success and failure are occurring around the world.
   * Ex. Comparing the success and failures of the United States, Australia, UK etc.